

TRI-LIGHT HV

Triple Diode DMX Controlled Linear LED Fixture

Customer:	Date:	
Project:		























^{*} Contact factory for Extreme Environment Installations.

Wattage	12W Max, Software Controlled			
Input Voltage	120VAC			
Control	Nanorouter w/ standard DMX512 control			
LED Spacing	1.00"			
Length	12"-96", 6" increments			
Total Width	1.68"			
Total Height	1.75"			
Mounting	Fixed, Swivel, Hinge, Arc or Vandal Resistant			
Available Optics	120°			
Finish	Black, White or Gray Powder Coat			
Color Options	Triple Diode RGB, or Triple Diode RGB w/ White Option			
Input Current	120VAC			
Rating	IP50, IP67			
Power Cable	25 ft Home Run Cable			
CRI	Specifiable			
Material	Anodized Aluminum			
Max Run	48ft. per Power Feed			
Environmental	Operating temperature: -40°F-140°F Ambient(-40°C-60°C)** Storage temperature: -40°F-140°F Ambient indoor fixtures operation limited to =<50% relative humidity			

^{**} Military spec available under special request-lead times may be impacted.

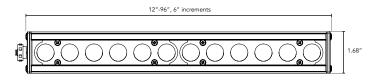
PRODUCT SPECIFICATIONS:

	COLOR OPTION	OPTIC	VOLTAGE	LOCATION	FINISH	MOUNTING	LENS
Tri-Light-HV		120°	120VAC				
	1 Triple Diode RGB 2 RGB with White			I Interior-IP50 E Exterior-IP67	W White B Black G Gray	F Fixed S Swivel H Hinge V Vandal Resistant A Arc	C Clear D Diffused SI Satin Ice (Interior Use Only) OW Opal White (Exterior Use Only)



DIMENSIONS:

For vertical installation and installations above 4' please contact the factory for specific mounting instructions.



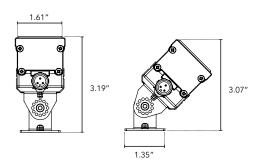
Plan View



Elevation View

MOUNTING INFORMATION:

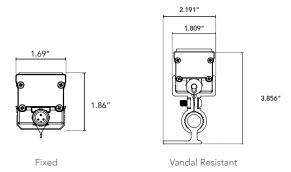
Note: Fixtures 1-2ft, Place clips 3" from edge as shown. Fixtures more than 2ft., Place clips 3.5" from edges as shown.



2.36"

Swivel

Hinge



LENS OPTIONS:

DIFFUSED GLASS

- 87% transmission
- Lens is 1/8" (.09) thick, adds
 1/16" to overall height of fixture
- Additional charges apply

SATIN ICE WHITE

- Best for direct view use. Interior use only.
- 42% transmission
- Lens is 1/4" (.25) thick, adds 1/8" to overall height of fixture
- Additional charges apply